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Systematic Literature Review on Application of Naive Bayes Algorithm for Large Audio Data Classification

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Abstract: The increasing volume of audio data in areas like speech recognition, music genre classification, and environment sound analysis has created a need for more effective and scalable classification algorithms. This systematic literature review focuses on the use of the Naive Bayes algorithm for large-scale audio data classification and evaluates 39 peer-reviewed articles published in the last five years. The review analyses how Naive Bayes has been applied to difficulties such as feature extraction, model training, and real-time classification of audio signals considering its simplicity and computational efficiency. We assess its performance against more sophisticated machine learning techniques and its flexibility with pre-processing, ensemble models, and cross-layer control algorithms. Findings demonstrate that although Naive Bayes does not always outperform deep learning algorithms, this remains a strong option when low latency, explainability, and minimal resources are required. The review also points out gaps in existing research and discusses potential approaches to improve the algorithm's performance in audio-based tasks.

Keywords: Naïve Bayes; Audio Classification; Review; Audio-Based Applications

1. Introduction

The application of Naive Bayesian classifiers has become widespread in different fields because of their ease and effectiveness. [1] Used a Naive Bayes classifier to categorize application in the Google Play Store and achieved great results in automating app classification [1]. A similar example is provided by [2] who added a negation scope and n-grams into a sentiment analysis Naive Bayes model and improved its performance. These studies point out the efficacy of Naive Bayes classifiers for different classification tasks.

[3] Made attempts in the area of sound classification and recognition using different algorithms that would accurately attend to the tasks and recognize sound categories. Jeng et al. applied image classification techniques to audio classification by treating sound spectrograms as images with texture. [4] Studied the use of statistical methods and speech neural network models in identifying speech and music and concluded that neural networks performed better in more complicated situations. These studies demonstrate the steps taken towards better audio classification by applying modern techniques.

This study aims to develop a lightweight and scalable audio classification system capable of handling large datasets. While deep learning models offer high accuracy, they are computationally intensive and

demand substantial training data. In contrast, Naive Bayes classifiers are computationally efficient but often dismissed as too simplistic for complex tasks like audio classification. This work challenges that assumption by proposing a refined Naive Bayes-based framework that incorporates tailored feature extraction and probabilistic modeling strategies, enhancing its suitability for large-scale audio classification.

This study is unique and significant because of the attempts made to utilize the efficiency and simplicity of Naive Bayes classifiers for large audio data sets. This study builds a comprehensive audio classification framework by using new methods of feature extraction and addressing the challenges posed by the diversity and complexity of audio data. The proposed approach improves the accuracy of Naive Bayes classifiers in this area and suggests a new way of accomplishing audio classification without the need for sophisticated models.

This systematic literature review has been organized into multiple sections. Section 2 presents methodology describing objectives, research questions, selection criteria and classification of articles included in this research. Results have been discussed in chapter 3. Conclusion and future directions have been provided in section 4.

2. Methodology

This systematic literature review (SLR) was developed to investigate works on Naïve Bayes and audio classification at scale. The steps of this methodology consists of formulating research questions, searching for particular studies in scientific databases like IEEE Xplore, Springer, ACM Digital Library, Scopus, Web of Science, and subsequently applying the inclusion and exclusion criteria to select papers of adequate quality. Complete process of conducting this Systematic Literature Review (SLR) is presented in figure 1.

A comprehensive search strategy was developed using **keywords presented in Table 1**. Inclusion / exclusion criteria and quality criteria presented in Table 2, Table 3 has been applied for article selection. The selected studies were critically analyzed based on domain studied, method used, features extracted, dataset processed in Table 4 where scores have been assigned to each study presenting its weightage in this review.

Extracted data was analyzed to determine patterns, issues, and other relevant unaddressed matters. The results were grouped in specific categories that enabled determination of effectiveness, shortcomings, and possible improvements of Naïve Bayes in performing large scale audio classification tasks.

	Primary Text		Secondary Text		Tertiary Text
1.	Naïve Bayes audio classification	1.	Speech recognition using Naïve Bayes	1.	Machine learning for acoustic signal
2.	Probabilistic models in audio classification	2.	Music genre classification with Naïve Bayes	2.	processing Deep learning for
3.	Machine learning for	3.	Environmental sound		audio classification
4.	sound recognition Large-scale audio		classification with machine learning	3.	Computational auditory scene analysis
_	classification	4.	Feature extraction for audio	4.	Hidden Markov
5.	Audio classification using Naïve Bayes	5.	classification MFCCs, STFT, and wavelet transform in audio analysis		Models (HMM) vs. Naïve Bayes in speech recognition
		6.	Hybrid machine learning models for audio	5.	Data augmentation in sound classification
		7.	classification Optimization of Naïve	6.	Transfer learning in audio processing
			Bayes in sound processing	7.	Federated learning for
		8.	Benchmark datasets for audio classification		distributed audio classification
		9.	Evaluation metrics in audio classification	8.	Speech and music analysis in artificial intelligence

Table 1. Text used for searching articles

10. Bayesian network	9. Audio-based anomaly
extensions for audio classification	detection using probabilistic models
	10. Pattern recognition in
	audio signals

2.1. Search Strategy

A comprehensive literature search was conducted using databases such as IEEE Xplore, SpringerLink, Scopus, ScienceDirect, PubMed, and ACM Digital Library. The search queries are presented in Table 2.

Repository	Search String	No of papers
ACM Digital Library	"Naïve Bayes" "feature extraction" "audio classification"	354
Science Direct	TITLE-ABS-KEY("Naïve Bayes" AND "music genre classification" OR "speech recognition")	747
IEEE Xplore	("Naïve Bayes" AND "audio classification") AND ("feature extraction" OR "MFCC" OR "wavelet transform")	292,431
Springer Link	TITLE-ABS-KEY("Naïve Bayes" AND "music genre classification" OR "speech recognition")	460,572
Elsevier	TITLE-ABS-KEY("Naïve Bayes" AND "hybrid models" AND ("deep learning" OR "ensemble methods"))	61,215

2.2. Research Objectives

• **RO1:** Identify and analyze the primary use cases of Naïve Bayes in speech recognition, music genre classification, environmental sound recognition, and other audio-related domains.

• **RO2:** Examine commonly used feature extraction methods such as MFCCs, STFT, and wavelet transforms, assessing their impact on Naïve Bayes' classification accuracy.

• **RO3:** Investigate optimization techniques and hybrid approaches, including feature selection, Bayesian network extensions, and deep learning integrations, to enhance Naïve Bayes' effectiveness.

• **RO4:** Identify and analyse benchmark datasets and evaluation metrics used to assess the performance and robustness of Naïve Bayes in large-scale audio classification tasks.

2.3. Research Questions

Naïve Bayes remains a widely used probabilistic classifier in large-scale audio classification due to its simplicity and efficiency. However, the performance is directly related to the chosen method of feature extraction, optimizations, and the hybrid method. The main objective of this step is to determine the most effective applications, and improvements as well as ways to analyze the performance of classification in the different domains of the audio space.

RQ1: What are the key applications of Naive Bayes in large scale audio classification?

Motivation: Gaining insight into speech recognition, music genre recognition, environmental sound recognition, and other audio based tasks to grasp broader extent of Naïve Bayes' utility.

RQ2: What features extraction methods are applied with Naive Bayes for audio classification?

RQ3: What optimizations and hybrid approaches have been proposed to improve Naïve Bayes performance in audio classification?

Motivation: Exploring enhancements such as feature selection, Bayesian network extensions, and hybrid models integrating deep learning techniques.

RQ4: What datasets and evaluation metrics are commonly used in research on Naïve Bayes for large-scale audio classification?

Motivation: Analyzing standard datasets and benchmarking methods to assess the robustness and accuracy of Naïve Bayes in large-scale settings.

2.4. Inclusion and Exclusion Criteria

Inclusion Criteria:

- Peer-reviewed journal articles and conference papers (2010–2024).
- Studies focusing on Naive Bayes in large-scale audio classification.
- Research comparing Naive Bayes with other machine learning models.
- Studies discussing feature extraction techniques used with Naive Bayes.

Exclusion Criteria:

- Non-English papers.
- Studies focusing solely on non-audio classification problems.
- Research without experimental validation or performance evaluation.



Figure 1. Systematic Review Process

2.5. Quality Scoring

Evaluating the quality of included studies is a crucial phase in Systematic Literature Reviews (SLRs). The selected studies experience a quality assessment, and their quality was evaluated using the criteria specified in Table 3.

Criteria	Description	Rank	Score						
Internal Scoring									
a.	Does the study directly address or	Yes	1						
	contribute to the research question	Partially	0.5						
	or objectives of the SLR?	No	0						
b.	Does the study fall within the	Yes	1						
	specified time frame relevant to the	Partially	0.5						
	SLR?	No	0						
с.	Does the study report on outcomes	Yes	1						
	or results that are pertinent to the	Partially	0.5						
	systematic review?	No	0						
	External Scor	ing							
d.	Is the study focused on a topic that	Q1	2						
	is not directly related to the	Q2	1.5						

research question or objectives of	Q3	0.5
the systematic literature review	Core A	1
	Core B	1.5
	Core C	0.5

2.6. Study Selection

Figure 2 presents article filtration process. Following four steps are focused while filtering articles.

- 1. Identification: Database search retrieved 850 records.
- 2. Screening: After duplicate removal, 710 records remained.
- 3. Eligibility: Title and abstract screening reduced this to 230 papers.

4. Inclusion: Full-text review resulted in 80 studies for final analysis.

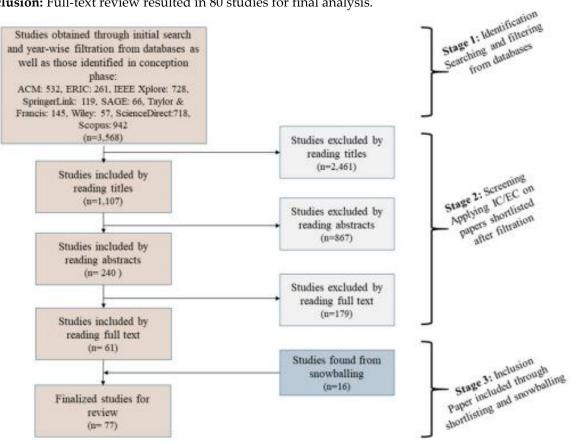


Figure 2. Article filtration process

2.7. Data Extraction and Synthesis

Relevant data extracted include study objectives, dataset details, feature extraction techniques, classifier variations, performance metrics, and key findings. Where applicable, a meta-analysis was performed. Table 4 presents the classification details.

Ref.	Year	Venue	Domain	Features	Method Used	Dataset	Scores
			RQ1	RQ2	RQ3	RQ4	
[5]	2020	Journal	Speech	Mel-Frequency	Naïve Bayes	-	3
			recognition	Cepstral			
				Coefficients			
				(MFCCs)			
[6]	2021	Journal	Music genre	Short-Time	Weighted	-	3
			classification	Fourier	Naïve Bayes		
				Transform			
				(STFT)			

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	1 (J					
[7]	2023	Journal	Biomedical Audio	Mutual Information-	SVM, k-NN with Bayesian	Newborn cry signal	4
			processing	Based Feature Selection	Optimization	dataset	
[8]	2024	Journal	Music genre classification	Mel-Frequency Cepstral Coefficients (MFCCs)	MFCC, STFT with ML techniques	-	3
[9]	2020	Journal	Biomedical audio processing	Mutual Information- Based Feature Selection	Audio-visual stimulation with EEG- based classification	-	3
[10]	2020	Conferen ce	Sentiment Analysis	Mel-Frequency Cepstral Coefficients (MFCCs)	CNN	Marsyas Audio Dataset	3.5
[11]	2022	Conferen ce	Music genre classification	Short-Time Fourier Transform (STFT)	SVM, Logistic Regression, Naïve Bayes	Film synopsis dataset	3.5
[12]	2020	Conferen ce	Music genre classification	Mel-Frequency Cepstral Coefficients (MFCCs)	Naïve Bayes	Telugu Lyrics Dataset	3.5
[13]	2024	Conferen ce	Environment sound recognition	Wavelet Transform (WT)	Visual & Audio Scene Classification	-	2.5
[14]	2022	Journal	Sentiment Analysis	Mel-Frequency Cepstral Coefficients (MFCCs)	Machine Learning for Speech Sentiment Analysis	-	3
[15]	2022	Journal	Music genre classification	Mel-Frequency Cepstral Coefficients (MFCCs)	Apache Spark ML for Music Genre Classification	Large- scale dataset	4
[16]	2021	Journal	Environment sound recognition	Constant-Q Transform (CQT)	Bayesian Network	Environ mental Sound Dataset	4
[17]	2020	Conferen ce	Biomedical Audio processing	Mutual Information- Based Feature Selection	SVM	Infant Sound Dataset	3.5
[18]	2021	Journal	Music genre classification	Mel-Frequency Cepstral Coefficients (MFCCs)	ML-based Music Genre Classification	Pre- processe d Feature Dataset	4
[19]	2023	Conferen ce	Music genre classification	Short-Time Fourier Transform (STFT)	Metadata, Lyrics, and Audio Features	-	2.5

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[20]	2020	Conferen	Environment	Wavelet	Data	Urban	3.5
		ce	sound recognition	Transform (WT)	Augmentation with Deep	sound 8k	
					Learning		
[21]	2020	Journal	Environment	Constant-Q	PANNs	Large-	4
			sound	Transform	(Pretrained	scale	
			recognition	(CQT)	Audio Neural	Audio	
[22]	2021	Ioumal	Piomodical	Mutual	Networks) ML for COVID-	Dataset Clobal	4
[22]	2021	Journal	Biomedical Audio	Information-	19 Cough	Global Smartph	4
			processing	Based Feature	Classification	one	
			processing	Selection	Classification	Recordin	
				beletion		gs	
[23]	2021	Conferen	Environment	Constant-Q	Deep Recurrent	Construc	3.5
		ce	sound	Transform	Neural	tion Site	
			recognition	(CQT)	Networks	Audio	
						Dataset	
[24]	2020	Conferen	Biomedical	Mutual	Transfer	Heart	3.5
		ce	Audio	Information-	Learning	Sound	
			processing	Based Feature		Dataset	
				Selection			
[25]	2020	Journal	Environment	Constant-Q	ML for Activity	Audio	4
			sound	Transform	Identification	Signals	
			recognition	(CQT)		from	
						Modular	
						Construc tion	
[26]	2024	Journal	Audio based	Prosodic	Lightweight	Free	4
[20]	2024	Journai	security	Features	Feature	spoken	т
			becurry	(Rhythm,	Extraction for	digit	
				Intonation,	Deepfake	dataset	
				Stress)	Audio	(FSDD)	
[27]	2023	Journal	Biomedical	Mutual	NLP for	Pead's	4
			audio	Information-	Primary Care	dataset	
			processing	Based Feature	Consultations		
				Selection			
[28]	2022	Conferen	Mental Health	Perceptual	ML for	Spontane	3.5
		ce	assessment	Linear	Automatic	ous	
				Prediction (PLP)	Depression	Pronunci	
					Recognition	ation	
[20]	2022	T 1	D'	T in a second		Dataset	4
[29]	2023	Journal	Biomedical	Linear	AVA Feature		4
			Audio	Predictive	for Pathological Voice Detection		
[30]	2023	Journal	processing Mental Health	Coding (LPC) Perceptual	Stacking-Based	Audio	4
[50]	2025	Journai	assessment	Linear	Ensemble for	Signals	-
			assessment	Prediction (PLP)	Depression	Signais	
				r rediction (r Er)	Detection		
[31]	2022	Journal	Audio based	Prosodic	Texture	ETC-50	4
			security	Features	Features for		
			5	(Rhythm,	Steganalysis		
				Intonation,	~ ~		
				Stress)			

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[32]							
[02]	2024	Journal	Audio based	Discrete	Wavelet,	Engine	4
			fraud	Wavelet	Markov	Fault	
			detection	Transform	Blanket,	Diagnosi	
				(DWT), Wavelet	ROCKET with	S	
				Packet	ML		
				Decomposition			
				(WPD)			
[33]	2025	Journal	Audio based	Prosodic	Erlang	Fake	4
			security	Features	Spectrogram,	Audio	
				(Rhythm,	Residual	Detection	
				Intonation,	Network		
				Stress)			
[34]	2022	Journal	Audio based	Zero-crossing	Cat Boost	Gujarati	4
			fraud	rate (ZCR)	Algorithm	Cocktail	
			detection			Party	
						Problem	
[35]	2023	Journal	Speech	Linear	CNN & ML for	GTZAN	4
			recognition	Predictive	Speaker		
		A		Coding (LPC	Recognition		
[36]	2022	Conferen	Speech	Formant	Backpropagatio	Indonesi	3.5
		ce	recognition	Frequencies	n Neural	an	
					Network	Phoneme	
						Identifica	
[27]	2022	Tourse al	Creasel	Dital 9		tion	4
[37]	2022	Journal	Speech	Pitch &	ML with	Large-	4
			recognition	Harmonics-to- Noise Ratio	Apache Spark for Music	scale	
					Genre	Dataset	
				(HNR)	Classification		
[38]	2023	Journal	Music genre	Mel-Frequency	African Buffalo	Music	4
[00]	2020	Journai	classification	Cepstral	Optimization	Genre	т
			clusoffication	Coefficients	optimization	Classifica	
				(MFCCs)		tion	
[39]	2023	Journal	Mental Health	Perceptual	ML-based	Large-	4
[]		,	Assessment	Linear	Vocal	scale	_
				Prediction (PLP)	Biomarker for	Remote	
				- (-)	Mental Effort	Sample	

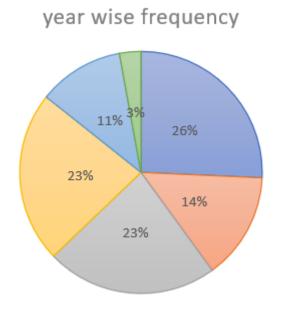
3. Results and Discussion

It can be observed from Table 4 that many researchers have applied different computational methods large audio classification. Articles from 2020 to 2025 have been included in this review. Year wise frequency of articles included in this review is presented in figure 3.

Figure 4 presents the venues where selected articles have been published. 69% Journal articles and 31% conference papers have been included in this SLR.

Seven major domains have been studied in this review as presented in Figure 5. 11% researchers have applied computational methods for speech recognition.

Eight major features have been studied in this SLR. MFCC is the most focused feature as presented in figure 6.



■ 2020 ■ 2021 ■ 2022 ■ 2023 ■ 2024 ■ 2025

Figure 3. Year-wise frequency of articles included in this study

Venue

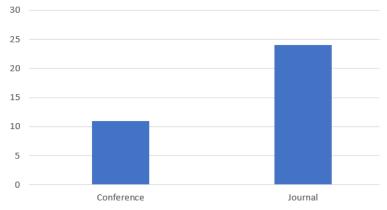
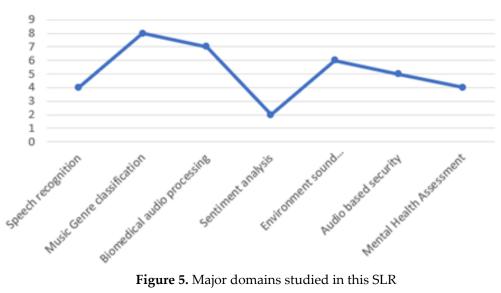
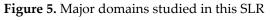


Figure 4. Results obtained by analyzing the articles according to RQ1.

Domain Studied





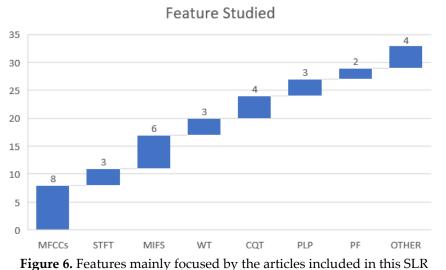


Figure 7 presents the dataset studies for audio classification. It can be clearly observed that environmental sounds are mostly focused.

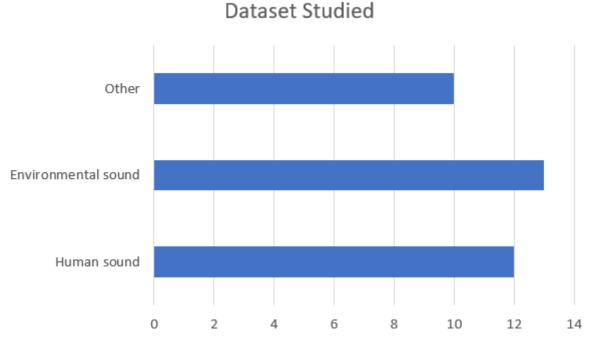


Figure 7. Dataset mainly focused by different studies included in this SLR

3.1. Limitations of this SLR

While conducting an SLR on Naïve Bayes for large-scale audio classification, certain limitations may arise, affecting the generalizability, applicability, and depth of the findings. Here are some key limitations:

- Publication Bias: The review may focus on studies where Naïve Bayes performed well, excluding negative or unpublished results.
- Limited Comparisons with Modern Deep Learning Approaches: Many recent studies favour deep learning models (CNNs, LSTMs, Transformers), limiting direct comparisons.
- Dataset Variability: Different studies use different audio datasets (e.g., ESC-50, UrbanSound8K, TIMIT), making it difficult to generalize results across real-world applications.
- Lack of Real-Time Evaluation: Most studies use offline datasets without testing Naïve Bayes in real-time, reducing practical applicability for live audio streams.
- 3.2. Recommendations to practitioners

1. Use Hybrid Feature Extraction: Combine MFCCs, Spectral Features, Zero Crossing Rate (ZCR), Chroma Features, and Log-Mel Spectrograms to capture both frequency and temporal variations.

 Apply Feature Selection Techniques: Use Principal Component Analysis (PCA), Linear Discriminant Analysis (LDA), or Mutual Information to reduce feature redundancy and improve classification efficiency.
 Normalize and Augment Data: Standardize audio features using Z-score normalization and apply data augmentation (time-shifting, noise addition, pitch shifting) to enhance model robustness.

4. Use Conditional Probability Extensions: Consider Tree-Augmented Naïve Bayes (TAN) or Hidden Naïve Bayes (HNB) to account for feature dependencies.

5. Combine Naïve Bayes with Other Classifiers: Use Ensemble Learning (e.g., Random Forest + Naïve Bayes) to improve performance on complex datasets.

6. Incorporate Probabilistic Graphical Models: Bayesian Networks or Markov models can help in modelling dependencies between sequential audio features.

7. Use Hybrid Models: Integrate Naive Bayes with Deep Learning (CNNs, RNNs, or Transformers) to utilize CNNs, RNNs or Transformers for feature extraction, using Naive Bayes as the final classifier.

4. Conclusion and Future Directions

This Systematic Literature Review (SLR) uses Naive Bayes for large scale audio classification and emphasis the efficiency, simplicity and scope of the algorithm in modular tasks such as speech recognition, environmental sound classification, music genre classification and bioacoustics analysis. Even though Naive Bayes has interpretability gft and low level of computational complexity, it suffers due to independence feature assumption, which negatively impacts the performance with high dimensional and correlational audio data.

From the review, it could be observed that some feature extraction approaches, like MFCC, spectrogram based, and wavelet transforms perform better, but Naieve Bayes is outperformed by other deep learning and ensemble based classifiers with high volume or complicated datasets. There is also the matter of scalability by which the algorithm does not capably handle high-dimensional, noisy and imbalanced data sets.

4.1. Future Directions

In order to increase the efficiency of using Naive Bayes in large scale audio classification, the recent works should put their effort in:

- 1. Hybrid Models- Incorporating Naive Bayes with deep learning models such as CNNs, RNNs.
- 2. Dependency Modelling Exploring Tree-Augmented Naïve Bayes (TAN), Bayesian Networks, and Hidden Markov Models (HMMs) to address feature dependency limitations.
- Feature Engineering and Selection Utilizing advanced feature selection techniques such as mutual information, principal component analysis (PCA), and autoencoders to improve classification accuracy.
- 4. Scalability Improvements Implementing parallelized Naïve Bayes using distributed computing frameworks (e.g., Apache Spark, GPU-accelerated computing) for handling large audio datasets efficiently.
- 5. Noise-Robust Approaches Developing adaptive noise filtering techniques and data augmentation methods to enhance performance in real-world noisy environments.
- 6. Online and Incremental Learning Modifying Naïve Bayes for real-time, streaming audio classification to enable adaptive learning in dynamic settings such as smart surveillance and IoT applications.
- 7. Privacy-Preserving Classification Exploring Federated Learning and Differential Privacy to make Naïve Bayes more suitable for secure and distributed audio analysis in healthcare and biometric applications.
- 8. Domain-Specific Optimizations Customizing Naïve Bayes for bioacoustics monitoring, smart city applications, and assistive technologies where computational efficiency is a priority.

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